

# Replacing deconv to conv: pre\_replace\_deconv pass

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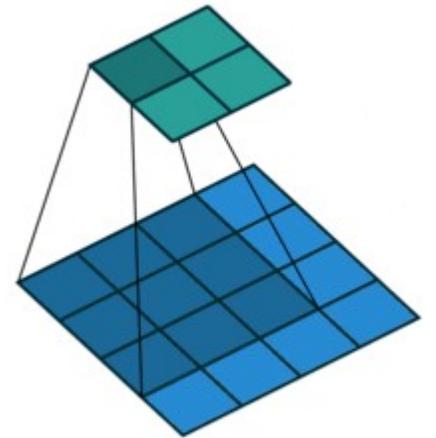
# Intro

- Some deconv testcases failed in accuracy with onednn
  - Surprisingly, no deconvolution implementations were used!
  - After some debugging, I found the little known pass: `pre_replace_deconv`
- Deconvolution can be replaced to convolution in some cases
  - How?
  - Why?

# Operations Review

# Convolution

- Meaning
  - One of downsampling method
  - Compress the input data into an abstract spatial representation
- Usecase
  - Almost all network

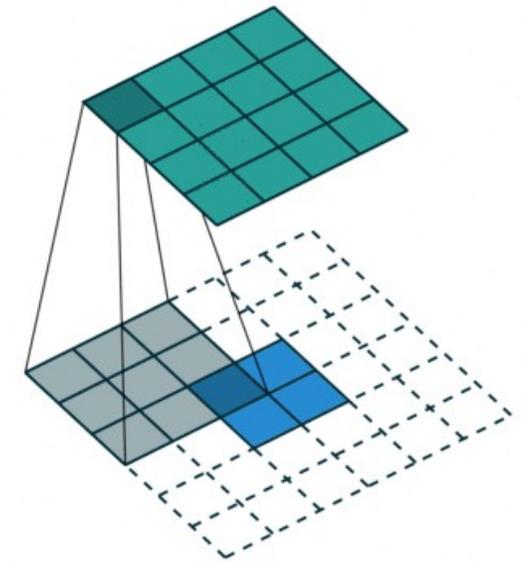


# Deconvolution

- Meaning
  - Revert convolution
- Usecase
  - Signal Processing

# Transposed Convolution

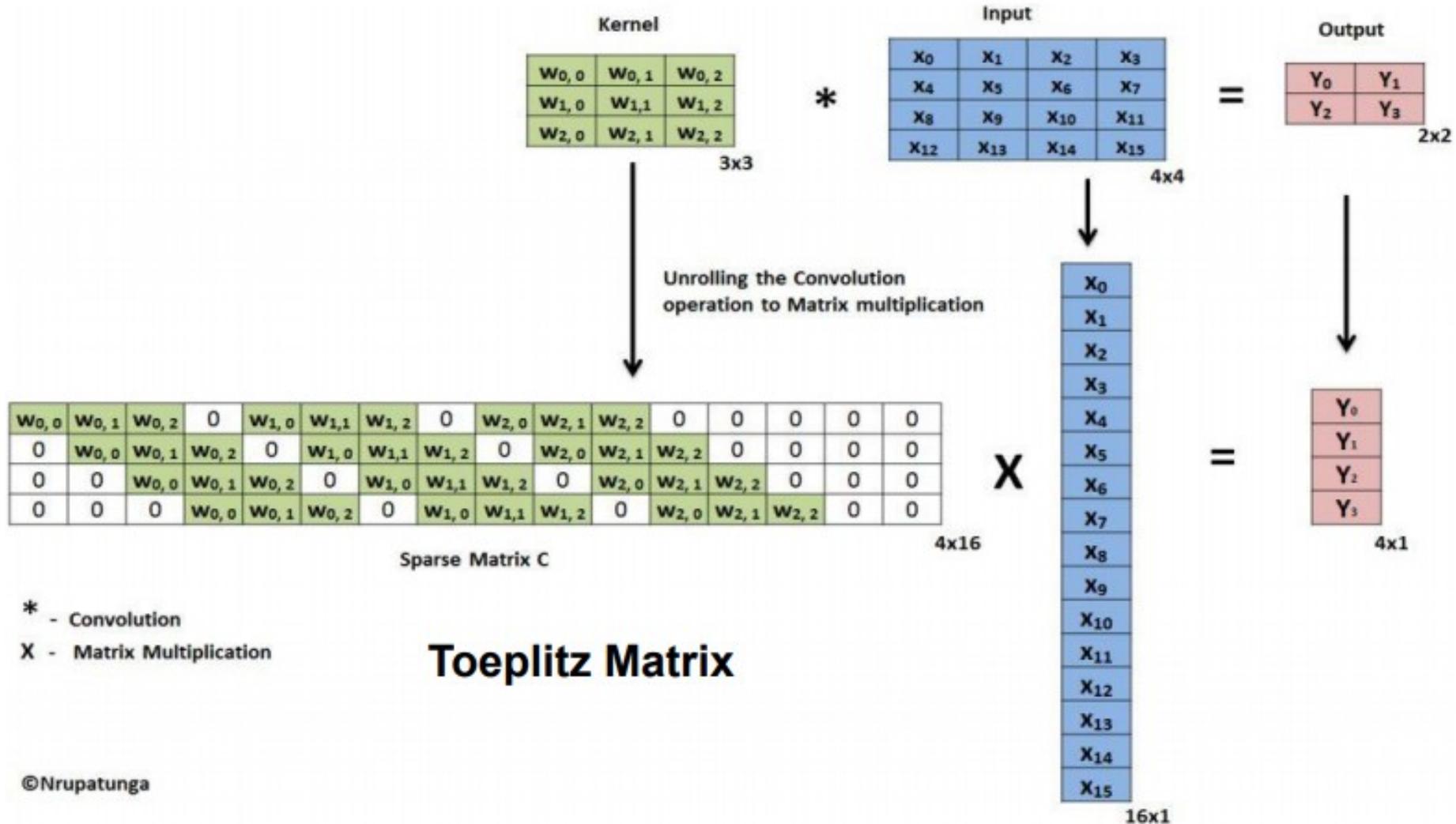
- Meaning
  - One of upsampling techniques
  - Decompress the abstract representation into something of use.
  - Deconvolution with unknown weight which has to be learned
- Usecase
  - Super Resolution, Semantic Segmentation, ...



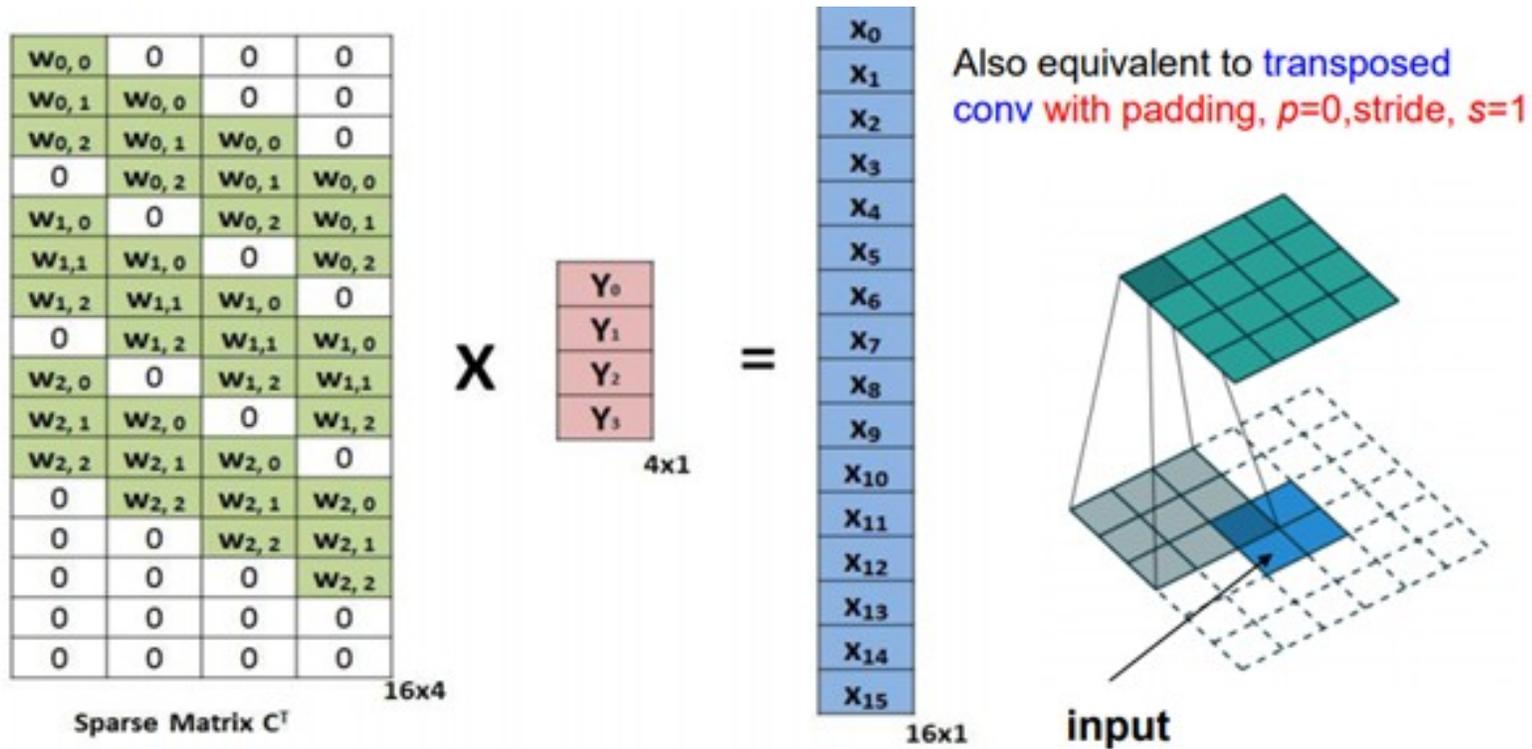
# Deconvolution vs Transposed Convolution

- Common
  - Same shape(Input/Kernel/Output)
- Difference
  - Deconvolution
    - exact inverse operation of convolution
  - Transposed convolution
    - Can be trained to behave inverse of convolution, but not necessarily.
- 
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# Why it called “Transposed” Convolution



# Why it called “Transposed” Convolution



## Notes:

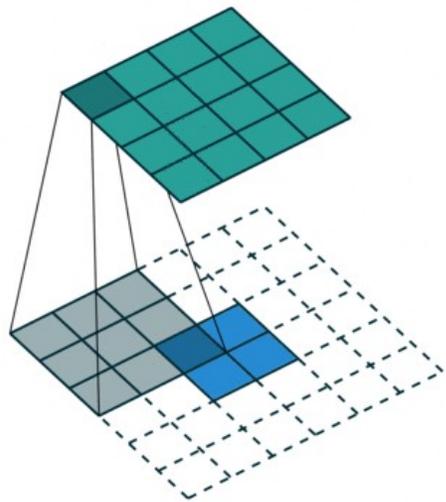
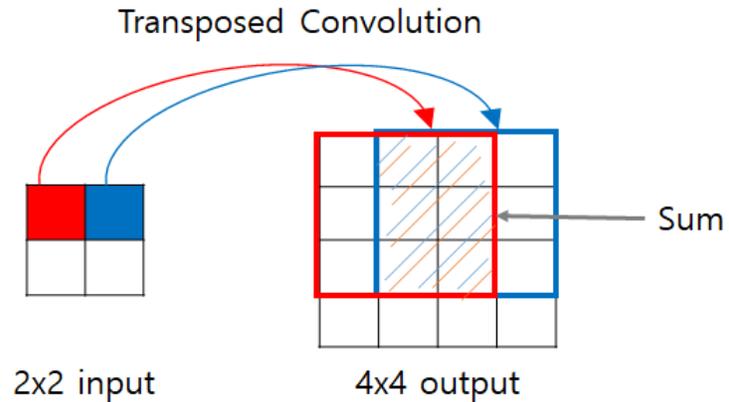
- \* Full rank matrix always have (right or left) generalized inverse matrix
- \* Value of matrix has no meaning in transposed convolution.

Deconv to Conv

# How replace deconv to conv?

- `limit optimization to stride = 1`
- Add paddings
- rotate weight 180

# Two ways to calculate deconv



a	b	11	12	13	a11	a12+b11	a13+b12	b13
c	d	21	22	23	a21	a22+b21	a23+b22	b23
		31	32	33	a31	a32+b31	a33+b32	b33
					0	0	0	0
					a33	a32	a31	0
					a23	a22	a21	0
					a13	a12	a11	0
					0	0	0	0
					0	b33	b32	b31
					0	b23	b22	b21
					0	b13	b12	b11
					0	0	0	0

Related codes

# pre\_replace\_deconv.cpp

```
for (size_t i = 0; i < spatial_rank; i++) {  
    pad[i] = (filter_layout.spatial(spatial_rank - i - 1) - 1) - std::abs(pad[i]);  
}
```

Vladimir Paramuzov, 7 months ago • [GPU] Update data structures for conv/pod

```
program_node& new_node = p.get_or_create(conv_prim);  
  
auto& conv_node = new_node.as<convolution>();  
conv_node.set_transposed(true);
```

Andrei Molotkov

# convolution\_onednn.cpp

```
static primitive_impl* create(const convolution_node& arg, const kernel_impl_params& impl_params) {
    auto& engine = impl_params.prog.get_engine();
    auto desc = get_convolution_descriptor(impl_params);
    auto attr = get_primitive_attributes(arg);
    dnnl::primitive_desc prim_desc{&desc->data, attr.get(), engine.get_onednn_engine(), nullptr};

    return new convolution_onednn(engine, desc, attr, prim_desc, get_weights_reorder(impl_params, prim_desc, arg.get_transposed()));
}
```

```
static kernel_selector::WeightsReorderParams get_weights_reorder(const kernel_impl_params& impl_params, const dnnl::primitive_desc& pd, bool rotate) {
    kernel_selector::WeightsReorderParams weights_reorder_params;
    auto& reorderKS = kernel_selector::ReorderWeightsKernelSelector::Instance();
    kernel_selector::reorder_weights_params r_params;

    //생략

    r_params.rotate_180 = rotate;

    //생략

    weights_reorder_params.engine = kernel_selector::WeightsReorderParams::Engine::GPU;
    weights_reorder_params.clKernel = std::make_shared<kernel_selector::clKernelData>(kernels_data[0].kernels[0]);
    weights_reorder_params.dest = r_params.output;

    return weights_reorder_params;
}
```

# reorder\_weights.cl

```
#if !REORDER_ROTATE Alexey Suhov, 2 years ago • publish master branch snapshot, revision 49482ae3...
    uint output_idx = FUNC_CALL(get_output_index)(g, o, i, z, y, x);
#else
    uint output_idx = FUNC_CALL(get_output_index)(g, o, i, OUTPUT_SIZE_Z - z - 1, OUTPUT_SIZE_Y - y - 1, OUTPUT_SIZE_X - x - 1);
#endif
```

# References

- <https://medium.com/@marsxiang/convolutions-transposed-and-deconvolution-6430c358a5b6>
- <https://medium.com/apache-mxnet/transposed-convolutions-explained-with-ms-excel-52d13030c7e8>
- <https://naokishibuya.medium.com/up-sampling-with-transposed-convolution-9ae4f2df52d0>
- <https://towardsdatascience.com/understand-transposed-convolutions-and-build-your-own-transposed-convolution-layer-from-scratch-4f5d97b2967>
- <https://realblack0.github.io/2020/05/11/transpose-convolution.html>
- <https://analysisbugs.tistory.com/m/104>

